

PUBLIC NOTICE

Notice is Hereby Given that the Tooele City Council and the Tooele City Redevelopment Agency will meet in a Work Meeting, on Wednesday, February 1, 2023, at 5:30 p.m. The Meeting will be Held in the Tooele City Hall Council Chambers, Located at 90 North Main Street, Tooele, Utah.

We encourage you to join the City Council meeting electronically by visiting the **Tooele City YouTube Channel**, at <https://www.youtube.com/@tooelecity> or by going to YouTube.com and searching "Tooele City Channel".

AGENDA

1. **Open City Council Meeting**
2. **Roll Call**
3. **Mayor's Report**
4. **Council Members' Report**
5. **Discussion Items**
 - a. **Payment of a Fee-in-Lieu of Water Rights Conveyance Request for Tag N Go Carwash**
Presented by Jared Stewart, Economic Development Director
 - b. **Payment of a Fee-in-Lieu of Water Rights Conveyance Request for Lot 2 Top Stop Subdivision**
Presented by Jared Stewart, Economic Development Director
 - c. **An Application for a City Code Text Amendment to Table 1 Chapter 7-16 to Include the Residential Treatment Facilities and Programs as Conditional Use in the GC General Commercial Zoning District**
Presented by Jim Bolser, Community Development Director
 - d. **Resolution 2023-09** A Resolution of the Tooele City Council Approving and Adopting the Water System Amendment to the APWA Manual of Standard Specifications and Plans (2017 Edition) for Installation of Water Transmission and Distribution Lines
Presented by Paul Hansen, City Engineer
 - e. **Resolution 2023-10** A Resolution of the Tooele City Council Amending the Tooele City Fee Schedule Regarding Animal Shelter Fees
Presented by Darwin Cook, Parks & Recreation Director
6. **Closed Meeting**
~ Litigation, Property Acquisition, and/or Personnel
7. **Adjourn**

Michelle Y. Pitt, Tooele City Recorder

Pursuant to The Americans With Disabilities Act, Individuals Needing Special Accommodations Should Notify Michelle Y. Pitt, Tooele City Recorder, At 435-843-2111 Or Michelllep@Tooelecity.Org, Prior To The Meeting.